BCA 3rd YEAR

ARTIFICIAL INTELLIGENCE

Last Date to Submit: - 17th March F.M- 100

- (1) What are the various areas where Artificial intelligence can be used?
- (2) While creating Bayesian network what is the consequences between a node and predecessors.
- (3) What is FOPL? Explain its role in Artificial intelligence.
- (4) Describe the following in details:

 - (a) Expert system (b) Depth first search
 - (c) Semantic network
- (5) (a) What do you understand by Natural language processing? Discuss with details various steps involved in NLP.
- (b) What is state space search? Give any example of a game which happens to be a problem of state space search.

BCA 3rd YEAR

COMPILER DESIGN

F.M- 100 Last Date to Submit: - 17th March

Answer all the questions: -

- (1) How many phases a compiler normally consists of? Illustrate each phase with a suitable example.
- (2) What is intermediate code in compilers? Why it is needed in compiler design? Discuss different types of intermediate code generated by intermediate code generator phase.
- (3) What is DAG? What is the use of DAG in compiler construction? Construct a DAG for the following statements:

$$Z=X-Y+X*Y*U-V/W+X+V$$

- (4) Describe the following in details:
 - (a) Data activation record (b) Peephole optimization (c) Symbol Table
- (5) (a) Define Lex and Lex specification. How Lexical Analyzer is constructed using Lex?
 - (b) What are the strategies apply in storage allocations?

BCA 3rd YEAR

COMPUTER GRAPHICS

F.M- 100 Last Date to Submit: - 17th March

Answer all the questions: -

- (1) Describe how a 3D object is presented on the screen using perspective projection.
- (2) Compare parallel and perspective projection with reference to practical use only.
- (3) What is computer graphics? Write the important application of computer graphics.
 - (4) What is Translation and Shearing in 2D-transformation? Explain with examples.
 - (5) What are windowing and Clipping? Explain.

BCA 3rd YEAR

JAVA PROGRAMMING

F.M- 100 Last Date to Submit: - 17th March

Answer all the questions: -

- (1) Explain Single level and Multilevel inheritance with a suitable example?
- (2) Explain For loop in java? Write a program to check a palindrome number.
- (3) What do you mean by Data type? Explain different Data type available in java.
 - (4) Describe the following in details:
 - (b) Swing
- (b) Exception
- (c) TCP/IP Protocol
- (5) (a) What is Enum type? Explain with the help of an example.
 - (b) What is Inheritance? How it is different from Aggregation.

BCA 3rd YEAR

SOFTWARE ENGINEERING

F.M- 100 Last Date to Submit: - 17th March

Answer all the questions: -

- (1)Draw and explain various phases of prototype model? What are its advantages.
- (2)What is software maintenance? What are the various categories of s/w maintenance? What are the problems associated with s/w maintenance?
- (3) Define Coupling and Cohesion. Explain their various types.
- (4) Describe the following in details:
 - (a) Unifying Model (b) Alpha and Beta Testing (c) COCOMO Model
- (5) What are the differences between Generic software product development and Custom software development.